

THE ROLE OF GAMES IN TEACHING ENGLISH TO YOUNG CHILDREN

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Abstract :*It is better to start teaching a child a foreign language from a very young age. Since the brain activity of young children continues to grow and develop without stopping, they have the ability to receive new information much faster than adults whose brain activity is fully formed. Planning is appropriate. For example, the use of games, pictures, songs and poems, and cartoons is an effective way to teach a foreign language to children of preschool age.*

Key words: *Brain activity, environment, enthusiasm, games, puzzles, competitions.*

INTRODUCTION

Games and game playing can have an extremely valuable role in teaching and learning in the classroom as long as the game design and inclusion in the lesson is crafted with deliberate thought .

Susan Lafond

Playing various games during the lesson increases children's enthusiasm for learning science, encourages passive students to better participate in lessons, and creates an environment of competition and teamwork among students in the classroom. It also increases students' respect for their teachers. Below are some methods that will help you to increase the effectiveness of teaching during English lessons.

LITERATURE ANALYSIS AND METHODOLOGY

Lessons: Creating a flexible classroom atmosphere is sometimes more important than any teaching method. In the classroom, at the beginning of the lesson, all the children sing together, led by the teacher, with a nice song in English and they dance a little to his tune. This in itself will help them exercise their bodies, become more energetic and memorize the lyrics of the song faster. The English environment, importantly, allows for a natural entry into a good learning atmosphere. Children's ability to self-control is weak, and it is difficult for them to concentrate and hold their attention during the whole lesson. Therefore, the teacher should provide songs that children like to listen to, poems or quick sayings to practice the language, or if not, an animated cartoon that children like.

Cartoons: While learning a foreign language, children do not understand the words in the cartoon, but they try to understand the words they use through the actions of the

characters in the cartoon. This is an interesting and effective way for children to learn the language. At the stage of kindergarten age, the development of language skills is mainly formed through constant imitation, and many roles often appear in cartoons through imitation. Therefore, when watching a cartoon, we can see the changes in children's actions. Therefore, we can use the cartoon as an effective educational tool, which can help improve the learning efficiency of children. Nowadays, some parents are very worried about children's interest in cartoons, but in fact, the development of young children their fantasy serves as the main factor in the formation of the worldview.

Games: 1. Last Man Standing; This game is a quick game. But students are given some time to think. This game encourages cooperative learning, that is, while other students are speaking, the rest of the students are thinking of words themselves. You need a ball to play the game. And all students should stand in a circle. You need to choose a topic. For example: Things found in a kitchen, food, profession, etc. The game starts by throwing the ball to a student. That student says an English word about the topic and throws the ball to the next student. Each student who receives the ball will have to say something about this topic. If they repeat the words they were told or can't find the words within a few seconds, they leave the game and watch the game sitting down. Don't worry, they will still be learning. This game can be changed a little bit differently. Instead of saying a word to a topic, each student can say a different topic to the next student. For example, you can say "say something red" (someone say the red thing) you can start the game. The first student who catches the ball can say "strawberry" and choose a topic to throw the ball to another. He should also know that he should think.

Puzzle: Using puzzle games to strengthen the acquired skills. It is necessary to increase the child's interest in the English language from a young age, it is necessary to force him to speak even if there is a mistake, only then the child who is being educated will be able to solve the problem in front of him. can overcome the Sikhs and speak without fear.

COMPETITIONS

Competitions among children are very important, because it is necessary to form a sense of competition in children from a young age. Only then will motivation and interest in language arise in every child. The Chinese believe that all human interests come through competition. We can see this in the form of children, in them, through this way, they get to know their opponents and learn about their environment through this way.

RESULT AND DISCUSSION

Games are fantastic for learning at any age, but they are particularly important for young learners. Research has shown that games are essential for healthy development in early childhood and beyond. Play lets children practise what they know, and also what they don't. It allows them to experiment through trial and error, find solutions to problems, work out the best strategies, and build new confidence and skills. In our busy lives, it can be easy to forget the value of play. We often think play is not a good use of time and

children should be doing some 'proper' learning instead. But doctors and educators believe that we should see play as serious learning. Through play, children develop thinking skills and abilities that help them to succeed in their future, including in language learning. The balance of enjoyment and challenge makes games such amazing tools for learning.

There are many different types of games and some are better for learning than others.

"Chocolate-covered broccoli" is used to describe something that looks like a fun game on the outside, but really isn't rewarding to play. Kids can usually see these types of games straight away! As one child said, "I like games, but not the boring ones." A good educational game needs to be "authentic". At Cambridge English, we talk a lot about authenticity when we design our exam tasks. A task should be closely connected to what learners need to do in real-life situations and to solve real problems. In a similar way, game tasks need to be meaningful. Our goal is to create a meaningful whole experience, as the evidence shows that learning in this way is the most memorable, enjoyable and effective.

If we make it into a form, it will increase the interest of young children. At the same time, their level of activity will also increase. There are many types of games. Put the small objects in the room in a bag and let the children take them one by one and the children say the names of these objects in English. "Is it a banana (an apple, an orange)?" the teacher begins the assessment and awards the group with the most points. With this, children's interest in foreign languages will grow.

CONCLUSION

Currently, new mass multimedia tools are widely used in the field of education. Today, Internet and multimedia technologies are effectively used in kindergartens as educational tools, bringing new skills to the education of young children. The development of a new multimedia technology program in kindergartens in Uzbekistan is currently the most important topic. Digital technologies are the main model of preschool education, it is necessary to raise and educate children on the basis of quality education from childhood. I believe that the implementation of new mass multimedia tools in kindergartens in Uzbekistan will greatly contribute to the learning of a foreign language by the next generation. But even in a classroom equipped with any modern technology, the role of a skilled pedagogue is different.

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